

FluSol

Problem: Mach 2.0 flows past ogiv-cylinder-wings missile at 5°, 10°, 15° and 20° angle of attacks.

- * 2D mesh consists of 22,332 elements and 22,346 nodes
- * 25 minutes to generate the 2D mesh
- * Assign 4 wing surfaces
- * Sweep 2D mesh around axis to generate 3D mesh
- * 3D mesh includes 1,576,872 cells and 1,595,110 nodes.
- * 144 pyramids, 14,400 prisms and 1,562,328 hexahedrons
- * Wall clock : 59317 seconds
- * Hardware: AMD64 3500+ CPU 2.19GHz, 2.87 GB of RAM

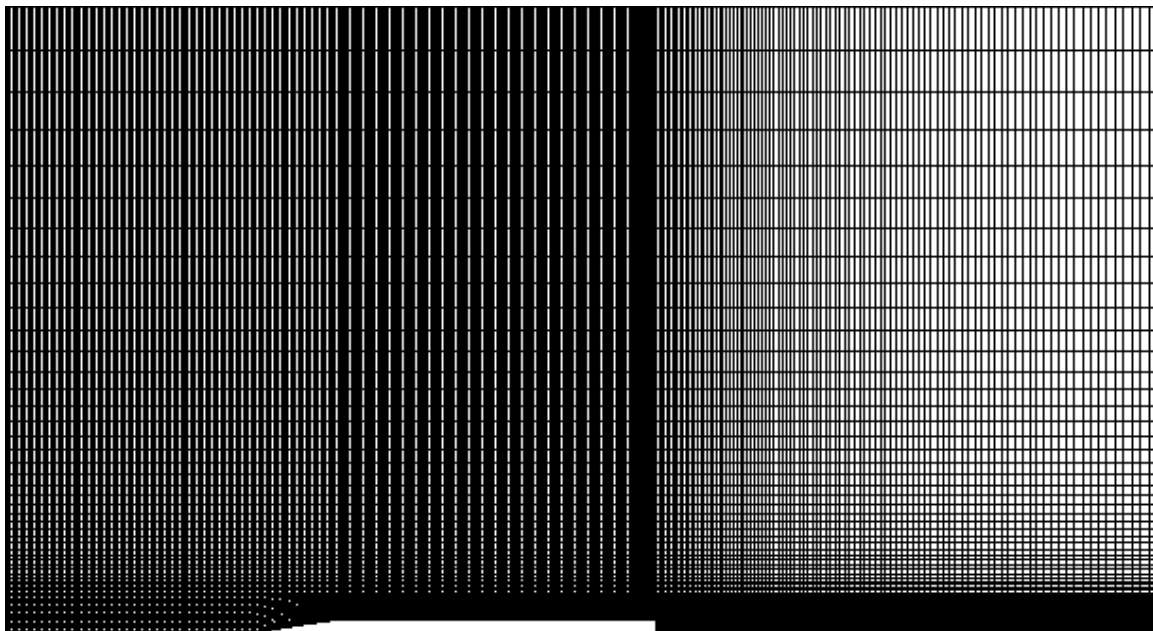
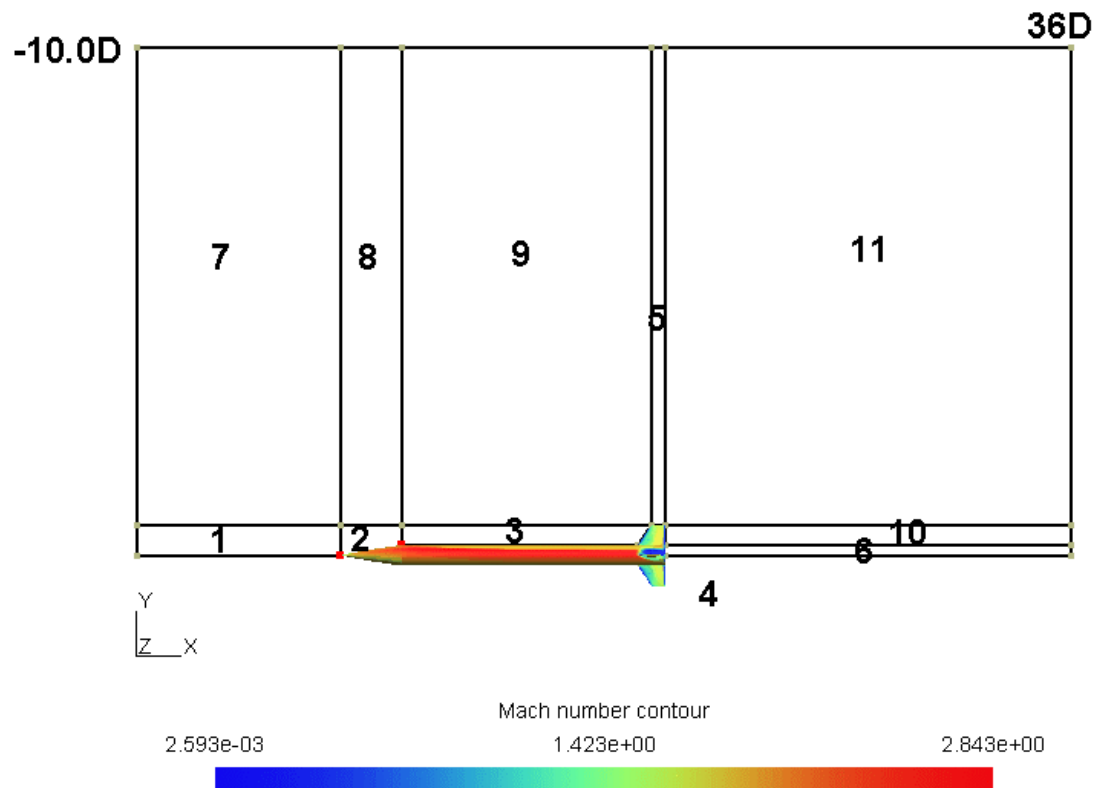
Flusol calculations	Mach number	Aplha (Degrees)	CN	Xcp/D
Inviscid	2.0	5.00	0.8235	11.4469
Inviscid	2.0	10.00	1.8229	10.983
Inviscid	2.0	15.0	3.2539	10.1854
Inviscid	2.0	20.0	5.3285	9.6227

[Oktay E., Alemdaroglu N., Tarhan E., Champigny P.1, d'Espiney P. "Unstructured Euler solutions for missile aerodynamics", Aerospace Science and Technology, Volume 4, Number 7, October 2000 , pp. 453-461.](#)

Break down of pressure forces acted on all boundary surfaces for 20 degrees angle of attack. Reference point locates at nose tip [x,y]=[0.0,0.0]. Diameter = 1.0

Part Name	CDX	CDY	CDZ	CMX	CMY	CMZ
Nose	0.06171	0.61766	0.9686E-06	0.2482E-08	-0.3018E-05	1.26002
Cylinder	0.0	2.2508	0.9067E-04	0.1832E-09	-0.4954E-03	18.7214
Cylinder among-Wings	0.2459E-04	0.2227	-0.1645E-03	-0.1514E-07	0.2422E-02	3.424
Base Area	0.08143	0.0	0.0	0.0	0.1720E-04	0.3345E-02
Wings	0.5425E-01	1.093	0.1766E-03	-0.2365E-03	-0.2804E-02	16.86
Summation	0.1974	4.18506	0.1037E-03	-0.2365E-03	-0.8628E-03	40.2718

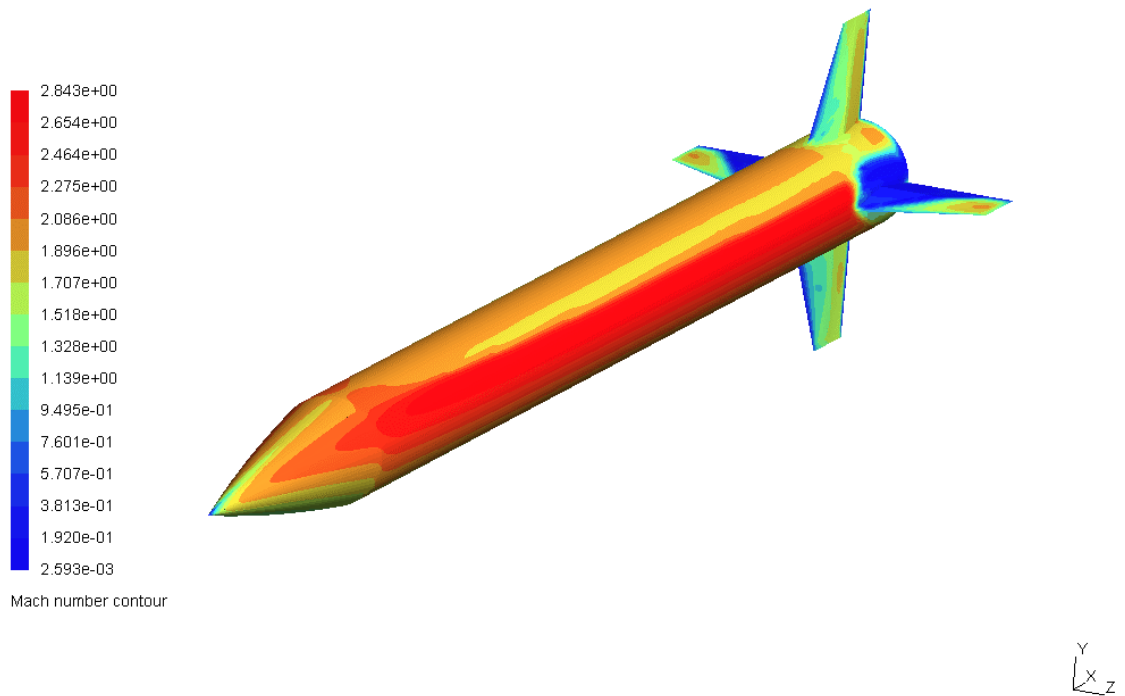
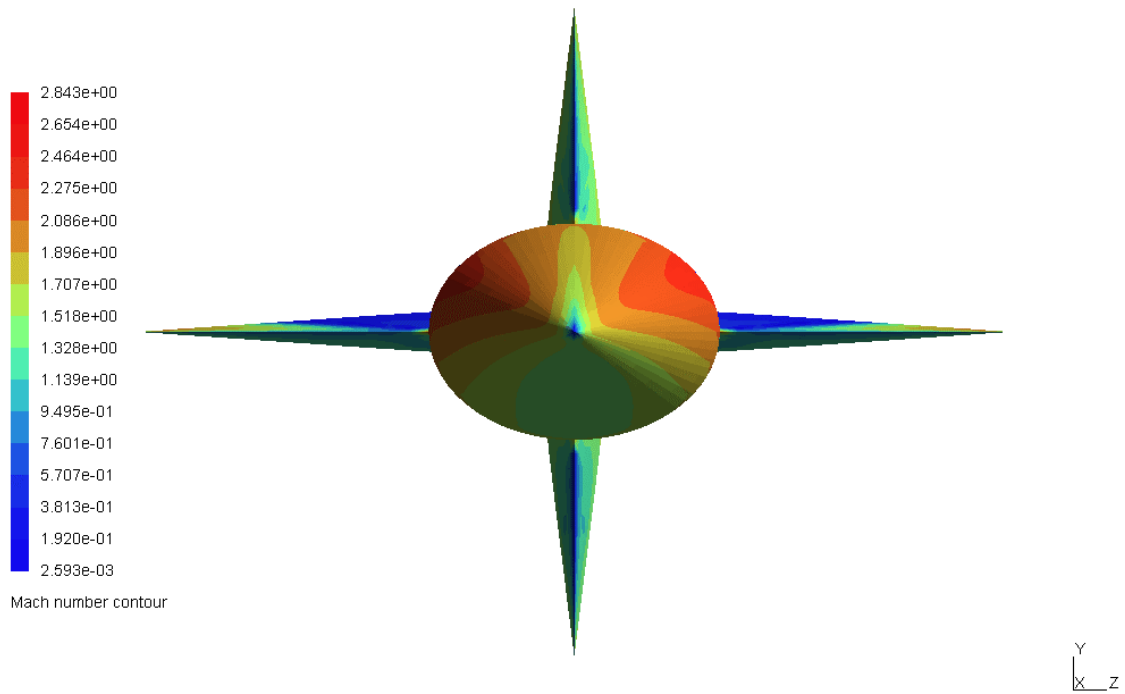
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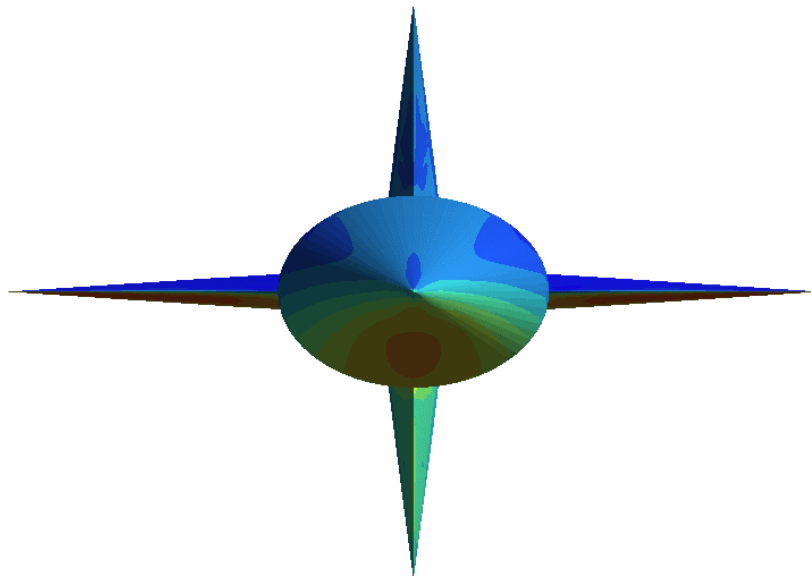
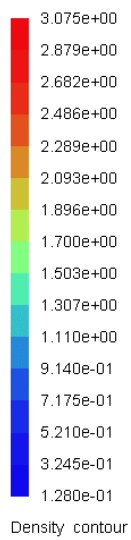
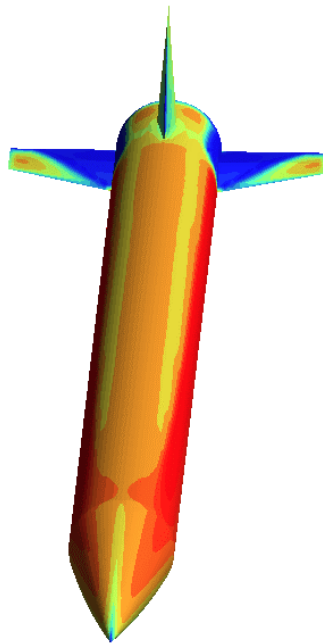
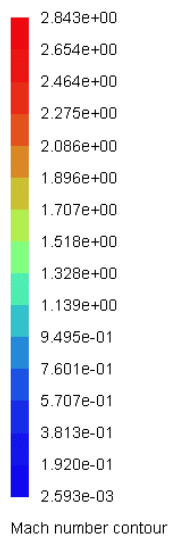
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Mach number contour for flow past an ogiv-cylinder-wings missile at 20 degrees angle of attack.



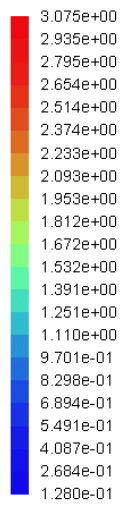
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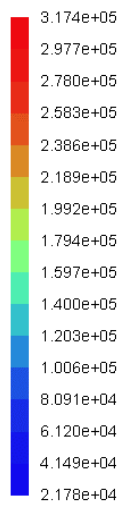
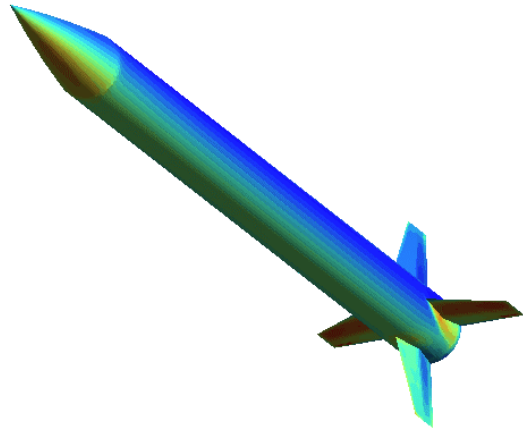


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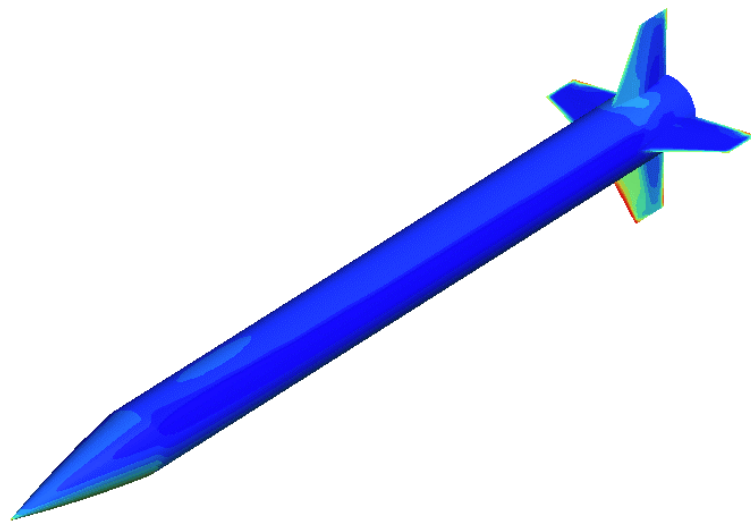
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Density contour

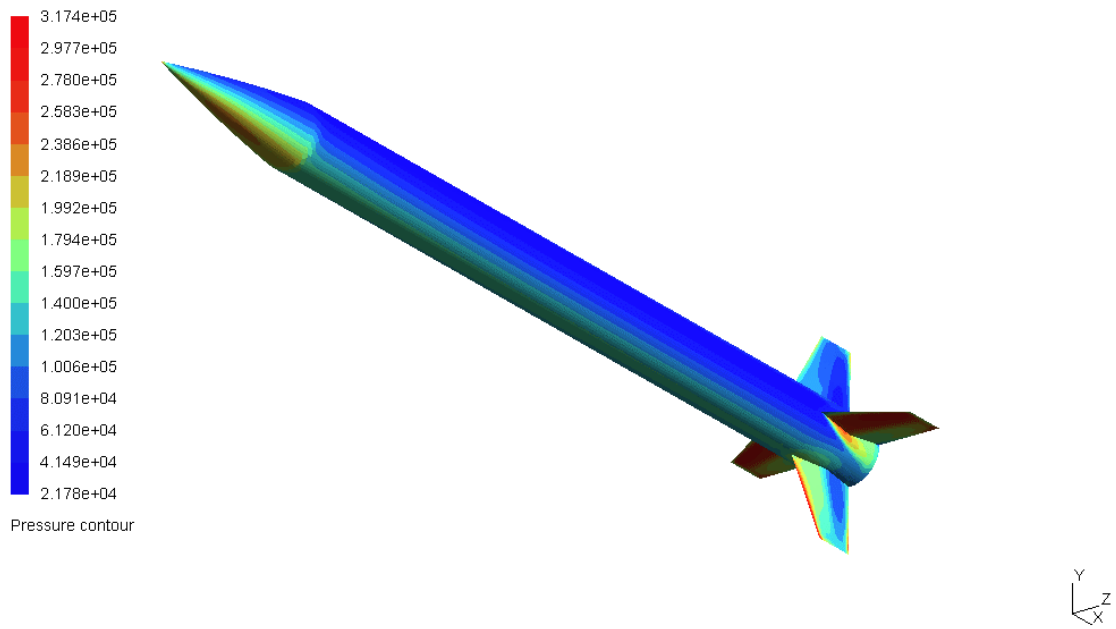


Pressure contour



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```
*****
***** Mesh generation file for : f20-ogiv-cylinder-wings *****
*****

**begin
solver = mesh
dimension = ax
adapt = on
file = f20
restart = 0
convert = 3d
wall = on
wing = on
*title
mach 2.0 flow past a ogiv-cylinder-4wings missile at 20 deg. angle of
attack
*sweep
circle = full
elem = 72
** Generating full or half circle          , IHALF = ',I2
** Total degree in theta direction          , KDGRE = ',I3
** Total element in theta direction          , NTH = ',I3
** Ratio of radius in x-z to x-y planes , RATIO = ',E12.6
** Set parameter value on wing surface , NPARAM= ',I3
** 2nd and 3rd wing location is +- locations from'
** The symmetric plane                      , MLOC = ',I3
** Total number of elements in the theta direction, elem = 72
*mesh
** Region 1
** ahead nose : grid size is 100x15
** Domain: x=[-10.0:0.0], y=[0.0:1.5]
** Missile diameter is : D = 1.0
** DX = (10.0-0.0)/100= 0.01
** DY = (1.5-0.0)/15 = 0.01
**
set = 1
type = patch
ellex = 100
eley = 15
x1 = -10.0
y1 = 0.0
x2 = 0.0
y2 = 0.0
x3 = 0.0
y3 = 1.5
x4 = -10.0
y4 = 1.5
farfield = 4
boundary = 1 vy 0.0
end
** Region 2
** ogiv nose: grid size is 30x15
** Domain: x=[0.0:3.0], y=[0.0:1.5]
** DX = (3.0-0.0)/30 = 0.01
** DY = (1.5-0.0)/15 = 0.01
**
```

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```
set = 2
type = patch
elex = 30
eley = 15
x1 = 0.0
y1 = 0.0
x2 = 3.0
y2 = 0.5
x3 = 3.0
y3 = 1.5
x4 = 0.0
y4 = 1.5
ityb = 1
slopb = 37.25
solid = 1
end
** Region 3
** cylinder: grid size is 140x15
** Domain: x=[3.0: 15.326], y=[0.5:1.5]
** DX = (15.326-3.0)/140= 0.08804
** DY = (1.5-0.5)/15    = 0.01
set = 3
type = patch
elex = 140
eley = 15
x1 = 3.0
y1 = 0.5
x2 = 14.66
y2 = 0.5
x3 = 15.326
y3 = 1.5
x4 = 3.0
y4 = 1.5
solid = 1
lift = 1
end
** Region 4
** wings: grid size is 10x15
** Domain: x=[14.66: 16.0], y=[0.5:1.5]
** DX = (16.0-14.66)/10= 0.134
** DY = (1.5-0.5)/15    = 0.01
set = 4
type = patch
elex = 10
eley = 15
thick = 0.07
wing = 4
nwing = 2
**
** nwing = 1, double circular arc (biconvex)
** nwing = 2, 3, 4 for double wedge, PENT= 0.5, 1/3, or general
** nwing = 5, for airfoil
** nwing = 6, given (x1,y1),(x2,y2) and thickness ratio : thick
**              find radius = slp and circle center : (xcnt,ycnt)
x1 = 14.66
y1 = 0.5
x2 = 16.0
```

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```
y2 = 0.5
x3 = 16.0
y3 = 1.5
x4 = 15.326
y4 = 1.5
solid = 1
end
set = 5
** Region 5
** above wings: grid size is 10x40
** Domain: x=[15.326: 16.0], y=[1.5:25.0]
** DX = (16.0-15.326)/10= 0.0674
** DYMIN = 0.1, stretch in y-direction
type = patch
elex = 10
eley = 40
x1 = 15.326
y1 = 1.5
x2 = 16.0
y2 = 1.5
x3 = 16.0
y3 = 25.0
x4 = 15.326
y4 = 25.0
farfield = 3
stretch = 1
dymin = 0.1
end
set = 6
** Region 6
** Base area: grid size is 100x10
** Domain: x=[16: 36.0], y=[0.0:0.5]
** DXMIN = 0.1, stretch in x-direction
** DY = (0.5-0.0)/10 = 0.05, constant
type = patch
elex = 100
eley = 10
x1 = 16.0
y1 = 0.0
x2 = 36.0
y2 = 0.0
x3 = 36.0
y3 = 0.5
x4 = 16.0
y4 = 0.5
farfield = 2
solid = 4
boundary = 1 vy 0.0
strlx = 1
dxlmin = 0.1
dxumin = 0.1
strux = 1
end
** Region 7
** Incoming top area: grid size is 100x40
** Domain: x=[-10.0: 0.0], y=[1.5:25]
** DX = (10.0-0.0)/100 = 0.1
```

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```
** DYMIN = 0.1, stretch in y-direction
** income top
set = 7
type = patch
elex = 100
eley = 40
x1 = -10.0
y1 = 1.5
x2 = 0.0
y2 = 1.5
x3 = 0.0
y3 = 25.0
x4 = -10.0
y4 = 25.0
farfield = 3 4
stretch = 1
dymin = 0.1
end
** ogiv top
set = 8
type = patch
elex = 30
eley = 40
x1 = 0.0
y1 = 1.5
x2 = 3.0
y2 = 1.5
x3 = 3.0
y3 = 25.0
x4 = 0.0
y4 = 25.0
farfield = 3
stretch = 1
dymin = 0.1
end
** after nose
set = 9
type = patch
elex = 140
eley = 40
x1 = 3.0
y1 = 1.5
x2 = 15.326
y2 = 1.5
x3 = 15.326
y3 = 25.0
x4 = 3.0
y4 = 25.0
farfield = 3
stretch = 1
dymin = 0.1
end
** base top top
set = 10
type = patch
elex = 100
eley = 40
```

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```
x1 = 16.0
y1 = 1.5
x2 = 36.0
y2 = 1.5
x3 = 36.0
y3 = 25.0
x4 = 16.0
y4 = 25.0
farfield = 2 3
stretch = 1
dymin = 0.1
strlx = 1
dxlmin = 0.1
dxumin = 0.1
strux = 1
end
set = 11
** after wing middle
type = patch
elex = 100
eley = 15
x1 = 16.0
y1 = 0.5
x2 = 36.0
y2 = 0.5
x3 = 36.0
y3 = 1.5
x4 = 16.0
y4 = 1.5
farfield = 2
strlx = 1
dxlmin = 0.1
dxumin = 0.1
strux = 1
end
*property
cfl, 0.95
*cntrl
iter = 1500
nprint = 1500
fmach = 2.0
refl = 1.0
redn = 1.25
repr = 1.0133e5
nfar = 2
*initial condition
1, 1, 1, 0.12500E+01, 633.136, 230.44, 0.0, 0.10133E+06
*last
```

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